

# Practical Composable Cryptographic Protocols Resistant Against Adaptive Attacks

Robert R. Enderlein

Examination Committee:

Prof. Dr. Ueli Maurer, ETH Zurich

Dr. Jan Camenisch, IBM Research – Zurich

Prof. Dr. Ralf Küsters, University of Trier

Chair:

Prof. Dr. Marc Pollefeys, ETH Zurich

# Introduction

Cryptography is pervasive in digital communication:



E-banking



Online shopping



E-mail



Social media



Search engine



Encyclopedia

- Cryptography is concerned with the design of systems that need to resist malicious attempts to abuse them. [\[Goldreich\]](#)
- Other uses: e-auctions, e-voting, digital cash, distributed computation.
- Before provable security, schemes were regularly broken.
- Even today, security often secondary to UX and costs.  
→ Need for protocols that are both **secure** and **practical**.

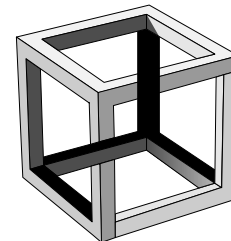


# Provable Security

- Proving large protocols secure is challenging.
- Practical schemes often proven in isolation.
  - Security not guaranteed if run concurrently with itself/others.
- Better guarantees with **composition frameworks**.
  - Secure in arbitrary environments.
  - Modular proofs thanks to composition.
  - Typically slower than protocols proven in isolation.

# Goal: Practical Protocols with Strong Security

- **Realistic assumptions.**  
No random oracles. Allow CRS.
- **Provably secure in arbitrary contexts.**  
Designed in a composition framework.
- **Secure against adaptive adversaries.**  
Real computers can be compromised at any time.
- **Efficient beyond PPT.**  
Avoid cut-and-choose, avoid generic reductions to NP-hard problems, preserve algebraic structure, minimize expensive operations.



# Contributions

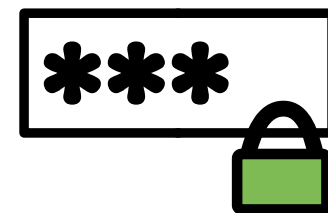
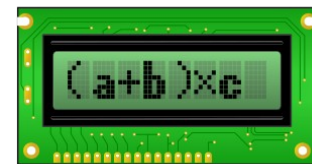
## ▪ New protocols:

– Two-party protocol for arithmetic circuits over  $\mathbb{Z}_n$   
[CES13]. Best student paper at ESORICS 2013.

- Parties compute  $f(\text{input}_A, \text{input}_B)$ . Useful sub-protocol.

– Two-server password-authenticated secret sharing [CEN15]. Published: PKC 2015.

- Store & retrieve key with weak password. No brute-force attack against password if 1 server corrupt.

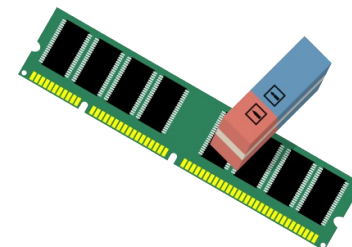
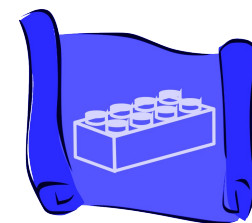


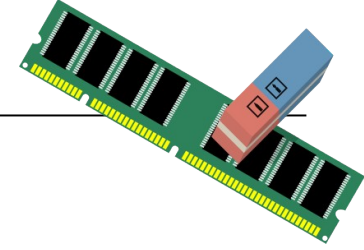
## ▪ Improve frameworks & modelling of protocols:

– Conventions for complete and unambiguous protocol specifications [CEKKR16].

- Framework to specify protocols concisely but precisely.

– Memory erasability amplification [CEM16].





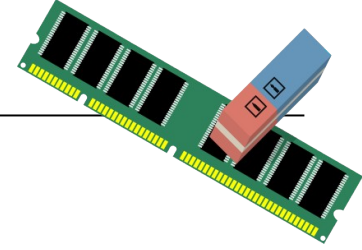
# Memory Erasability Amplification

- Erasable memory crucial for most practical adaptively secure protocols.
- Not always available in reality:
  - Computers designed to preserve data, not erase it.
  - File systems don't erase deleted files; keep traces in journal.
  - SSD's don't flash blocks containing overwritten data right away.
- Important to model imperfectly erasable memory.
  - Attempt by [\[CEGL08, Lim08\]](#), but needed to change framework.
- Re-use existing protocols by constructing perfect memory from imperfect one.

[\[CEGL08\]](#): Canetti, Eiger, Goldwasser, Lim.

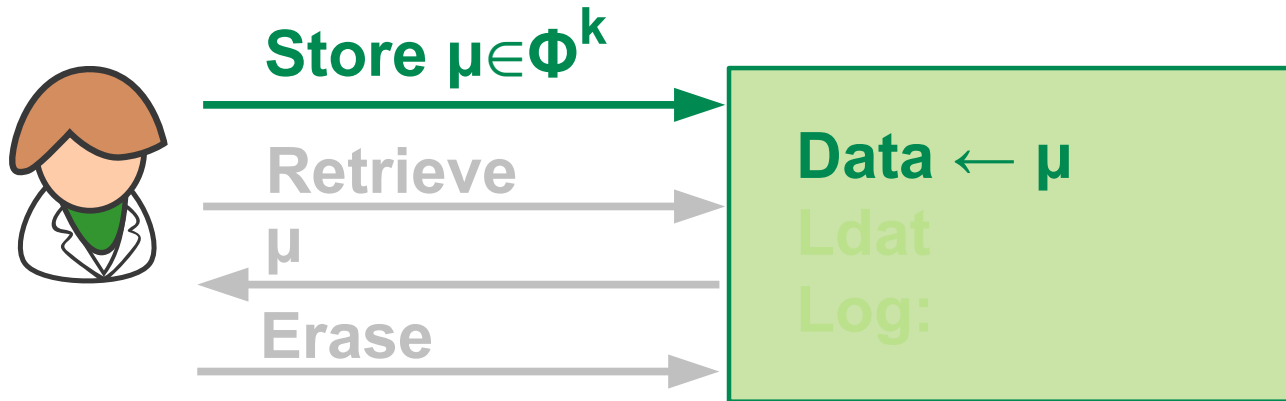
[How to Protect Yourself without Perfect Shredding. \*ICALP 2008\*.](#)

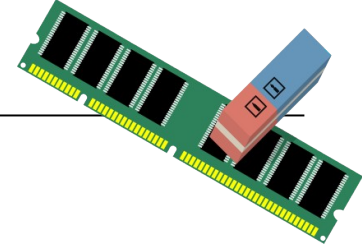
[\[Lim08\]](#): Lim. *The Paradigm of Partial Erasures*. PhD thesis, MIT, 2008.



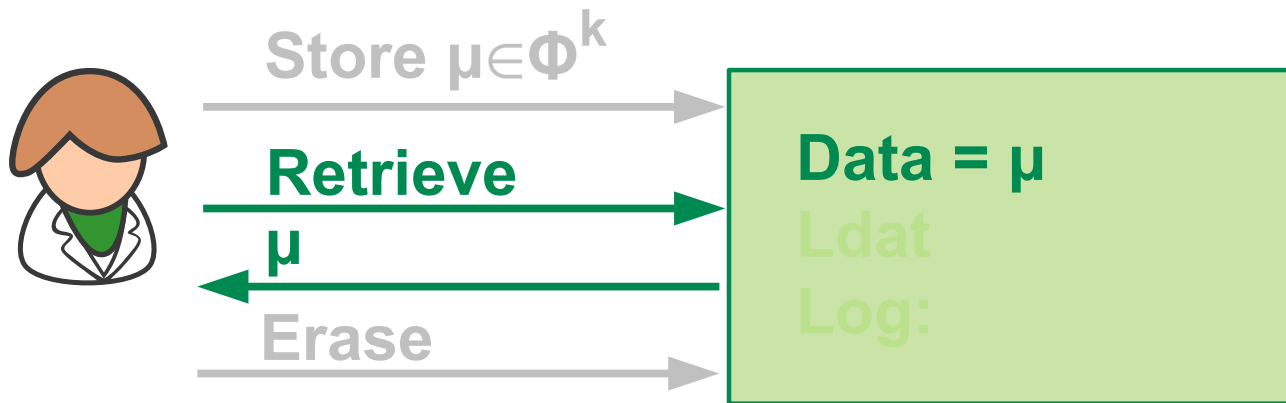
# Modeling Erasable Memory

- Memory can be written once.
  - If multiple writes: use multiple resources.

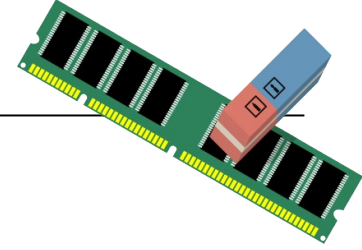




# Modeling Erasable Memory

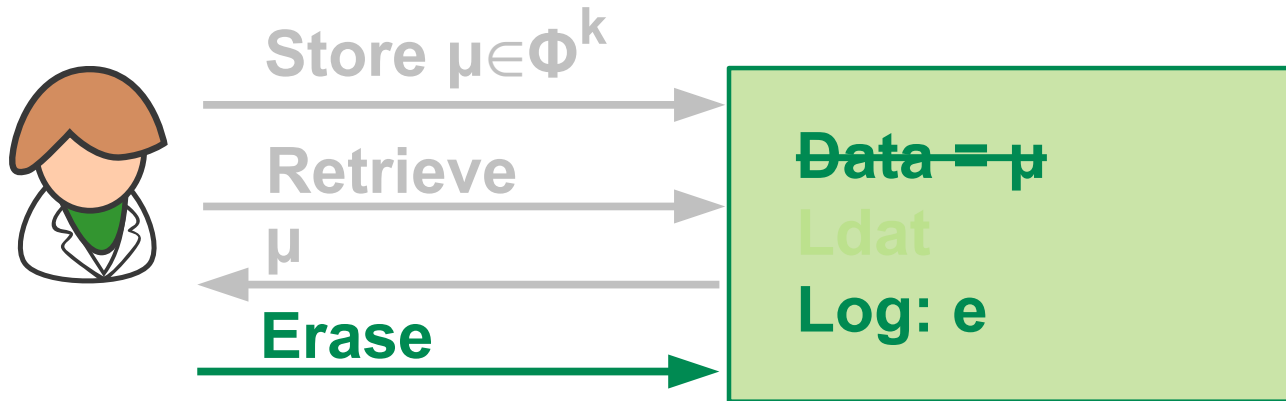




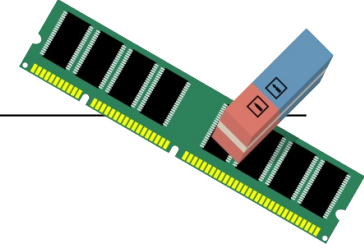


# Modeling Erasable Memory

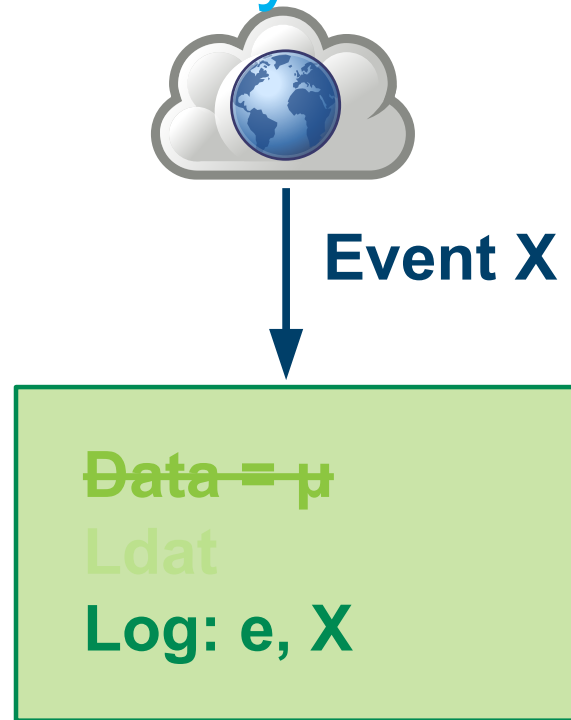
- Entire memory is erased.
  - For more granularity: use multiple resources.



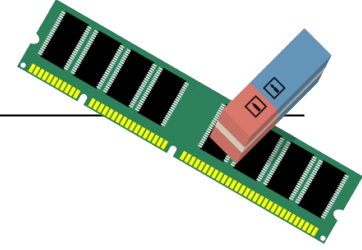
- Erasure event is logged.



# Modeling Erasable Memory

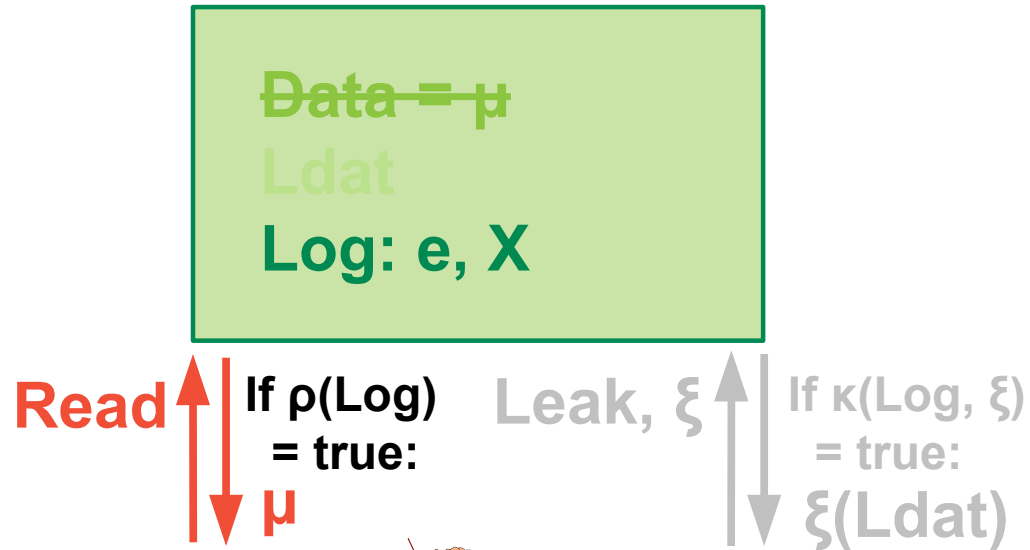


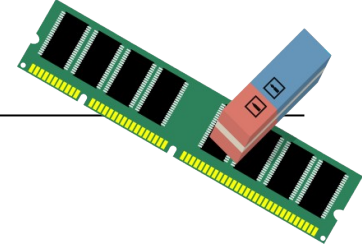
- Environment can influence resource through events.
  - Malware, adversary gets physical access, or even environmental conditions.
  - Events not triggered by the adversary: otherwise no checks & balances.
- Security guarantees of resource depends on those events.
- Events are logged.



# Modeling Erasable Memory

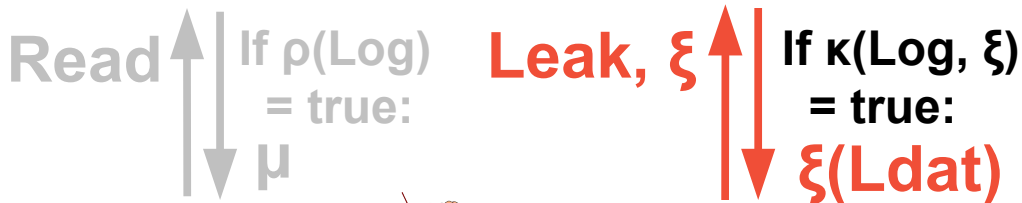
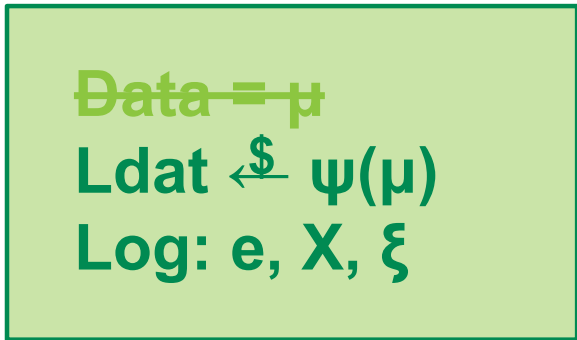
- Adversarial access: none, total (**Read**), or partial (**Leak**).
- Total access if predicate  $\rho$  on event log is true.
  - Typically: “critical” event before/without erasure.

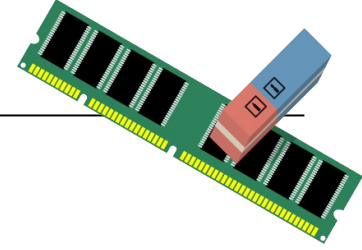




# Modeling Erasable Memory

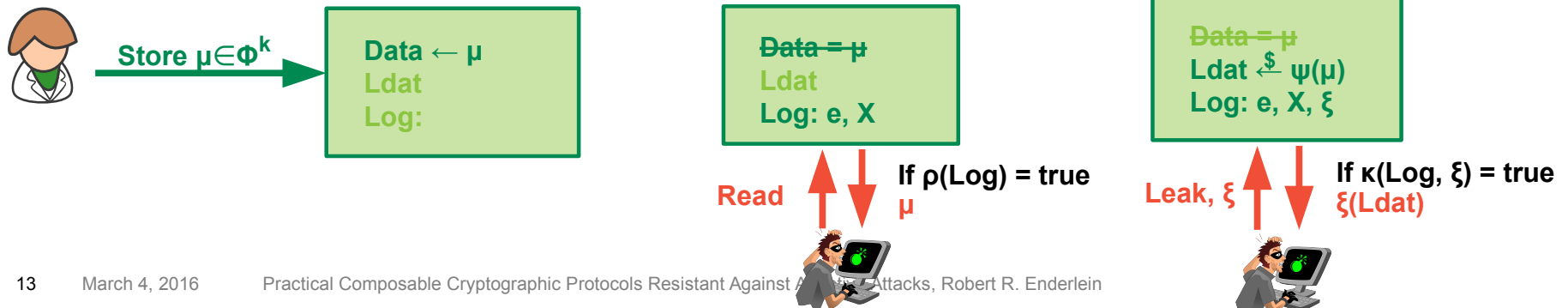
- Adversary might influence result: deterministic function  $\xi$ .
- Potential leakage  $L_{\text{dat}}$  dependent on random function  $\psi$ .
- Gets  $\xi(L_{\text{dat}})=\xi(\psi(\mu))$  if predicate  $\kappa$  on event log &  $\xi$  is true.
  - Typically: “critical” event after erasure and  $\xi$  is OK.
- Adaptive queries.

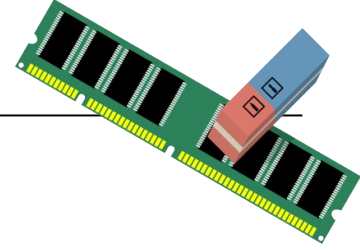




# Types of Erasable Memory

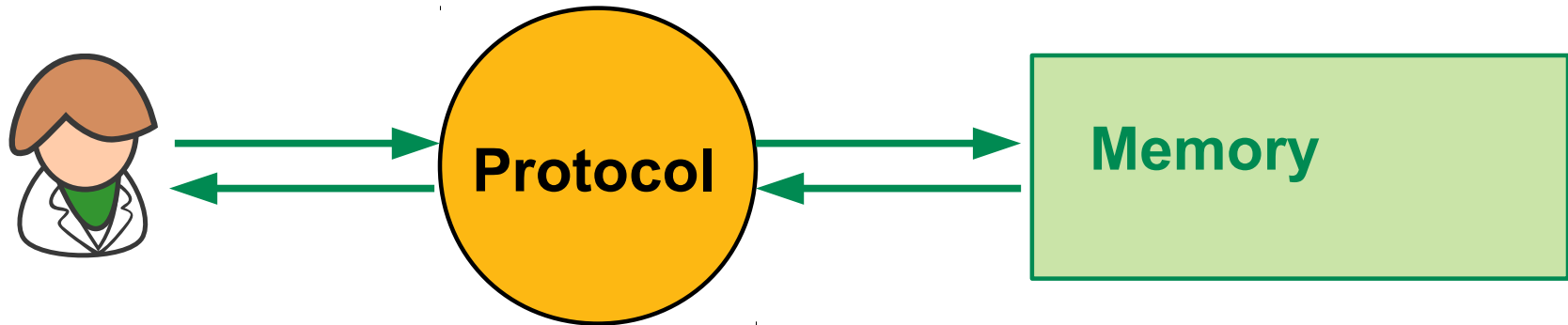
- Typical types of memory are just specializations:
  - Perfectly erasable memory.
    - $\rho$  is true if memory was attacked before/without erase.
    - $\kappa$  returns false.
  - Imperfectly erasable memory:
    - ◆ Memory leaking a constant number of bits.
      - $\rho$  idem.
      - $\psi(\mu) = \mu$ .
      - $\kappa$  is true if  $\text{Log} = (e, X)$  and  $\xi$  reads  $d$  bits of  $L\text{dat}$  (and thus of  $\mu$ ).
    - ◆ Memory leaking a noisy version of the data.
  - Non-erasable memory.

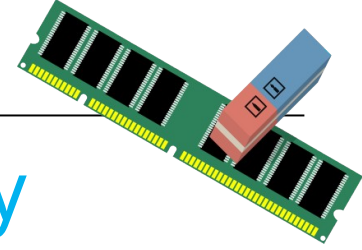




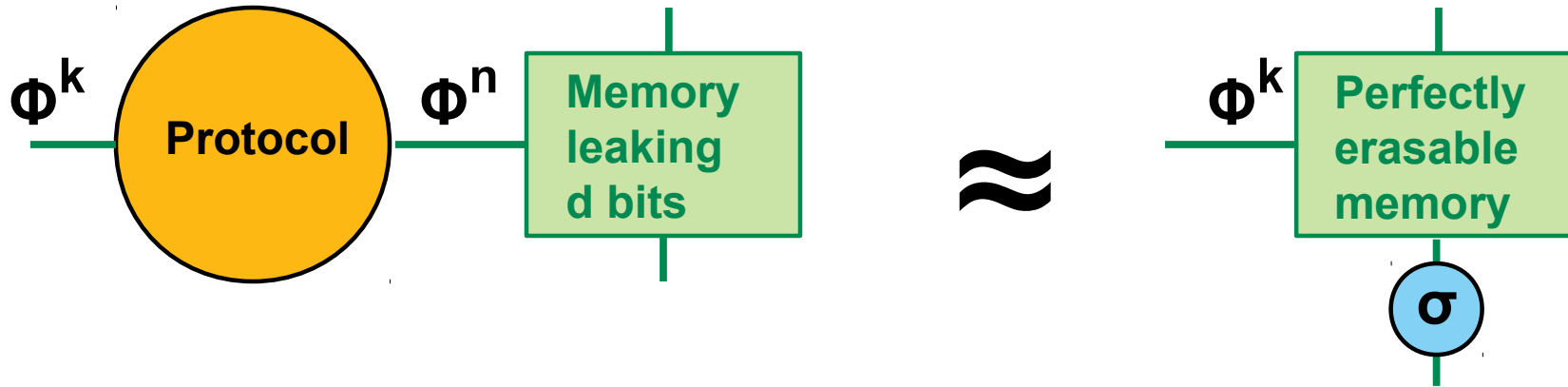
# Building Protocols using our Memory

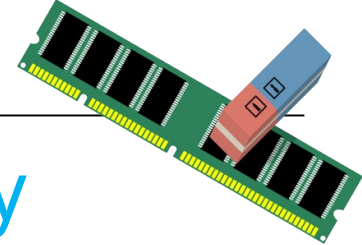
- Goal: protocols that work with imperfectly erasable memory.
- Protocols must not circumvent the memory resource:
  - Maintain no internal state between computation phases.
  - But can use temporary storage (registers) during phase (to avoid strong dependency on actual implementation).



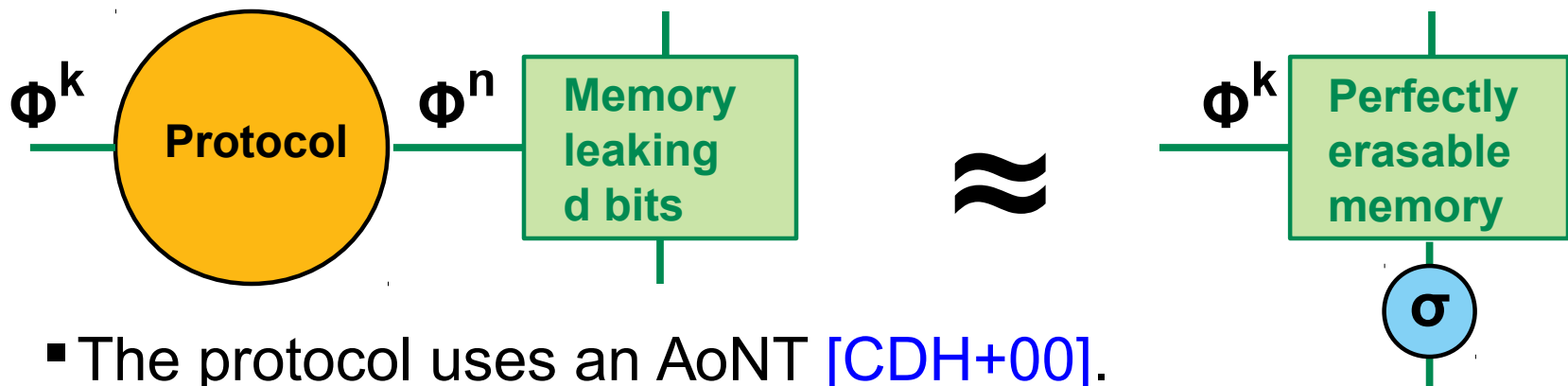


# Constructing Perfectly Erasable Memory

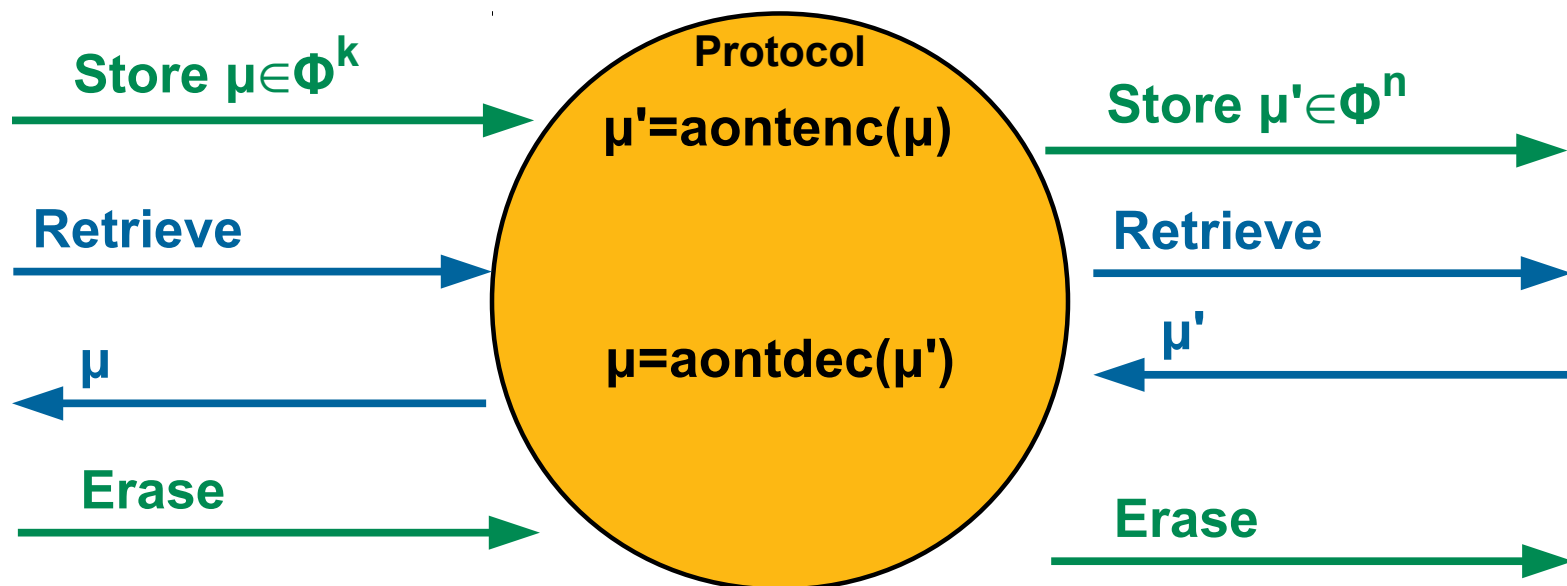




# Constructing Perfectly Erasable Memory

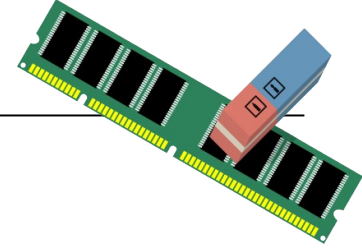


- The protocol uses an AoNT [CDH+00].



[CDH+00]: Canetti, Dodis, Halevi, Kushilevitz, Sahai. Exposure-Resilient Functions and All-or-Nothing Transforms. *Eurocrypt 2000*.

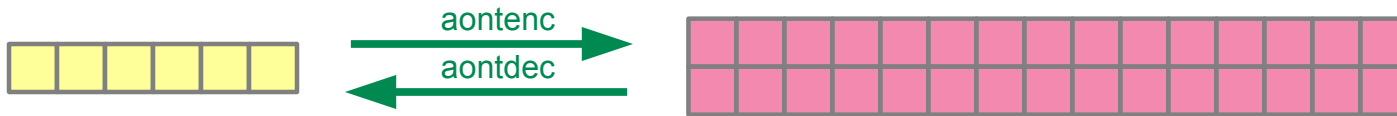




# All-or-Nothing Transform [CDH+00]

▪ Completeness:

$$-\forall \mu \in \Phi^k: \mu = \text{aontdec}(\text{aontenc}(\mu)).$$



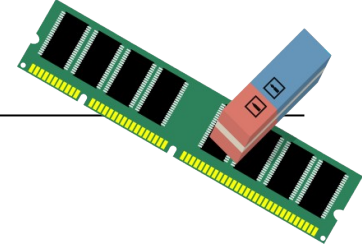
▪ Privacy:

-For all sets  $L$  of size  $d$ ,  $\mu_0 \in \Phi^k$ ,  $\mu_1 \in \Phi^k$ :

$$(\mu_0, \mu_1, [\text{aontenc}(\mu_0)]_L) \approx (\mu_0, \mu_1, [\text{aontenc}(\mu_1)]_L).$$



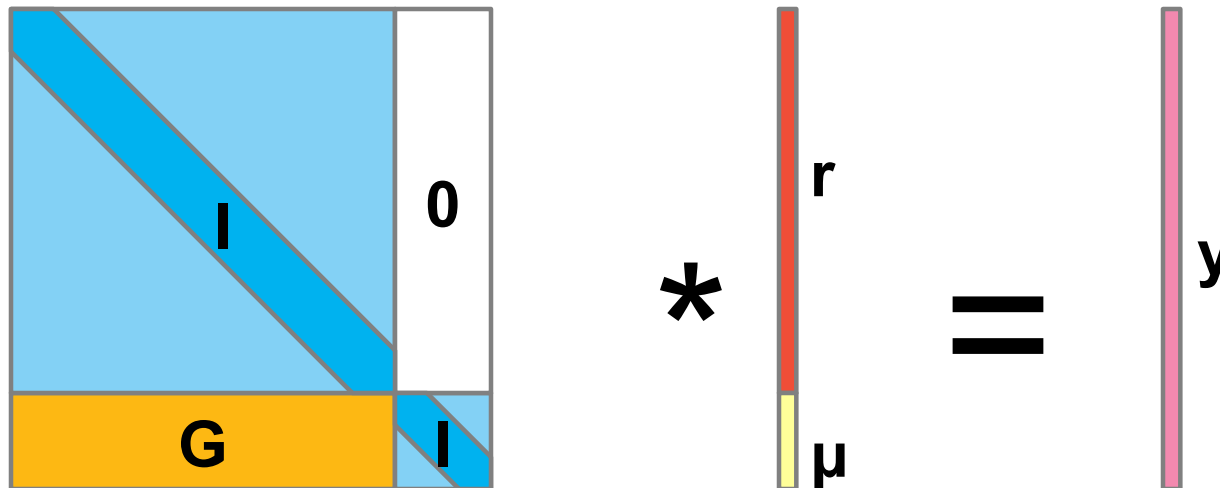
[CDH+00]: Canetti, Dodis, Halevi, Kushilevitz, Sahai. Exposure-Resilient Functions and All-or-Nothing Transforms. *Eurocrypt 2000*.



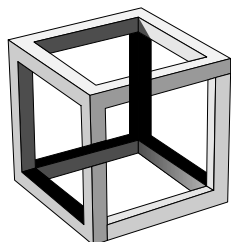
# Examples of AoNT

- (Ramp) secret sharing scheme:
  - Based on Shamir secret sharing (only for large  $\Phi$ ). [BM84]
  - For  $\Phi=\{0, 1\}$ , construction using linear block code. [CDH+00]

Generator matrix  $\mathbf{G}$  of minimum distance  $d$ .



# Conclusion



Realistic assumptions



Provably secure in arbitrary contexts

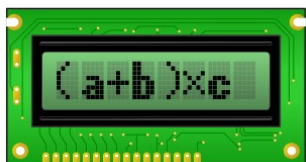


Secure against adaptive adversaries

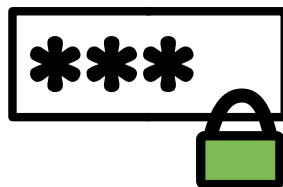


Efficient beyond PPT

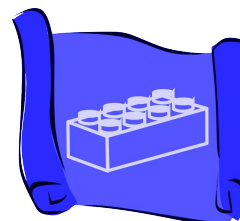
## New protocols:



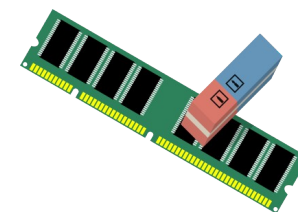
2-party protocol for arithmetic circuits



2-server password-authenticated secret sharing



Conventions for complete and unambiguous protocol specifications



Memory erasability amplification